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NAUGHTY DOG

MASTERWORKS

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THE LAST OF US
Volume 2

1 **FLEETING** Gustavo Santaolalla 3:00
2 **ALL GONE (SEASONS)** Gustavo Santaolalla 2:00
3 **EVASION** Andrew Buresh 1:20
4 **ALL GONE (PARTNERS)** Gustavo Santaolalla 2:17
5 **CAUSE AND EFFECT** JD Mayer 2:15
6 **ALL GONE (REUNION)** Gustavo Santaolalla 1:48
7 **STALKING** Gustavo Santaolalla 1:59
8 **LEFT BEHIND (TOGETHER)** Gustavo Santaolalla 2:43
9 **THE CAPITOL** Anthony Caruso 3:21
10 **HEAD RUSH** Gustavo Santaolalla 3:26
11 **WANDERING** Gustavo Santaolalla 2:07
12 **ALL GONE (OVERCOME)** Gustavo Santaolalla 1:53
13 **UNSTABLE** Gustavo Santaolalla 1:51
14 **THE LAST OF US (ASTRAY)** Gustavo Santaolalla 3:29
15 **ANSWERS** JD Mayer 1:15
16 **DRAWN IN** Gustavo Santaolalla 1:10
17 **APPREHENSION** JD Mayer 1:33
18 **THE PATH (VACANT)** Gustavo Santaolalla 2:59
19 **CONVERGENCE** JD Mayer 2:50
20 **SHADOWS** Gustavo Santaolalla 0:59
21 **NO MERCY** Gustavo Santaolalla 2:34
22 **FLEETING (AFFECTION)** Gustavo Santaolalla 1:48
23 **EXTINCTION** Andrew Buresh 1:56
24 **CONSUMED** Anthony Caruso & JD Mayer 4:15
25 **LEFT BEHIND** Gustavo Santaolalla 3:55

THE LAST OF US™
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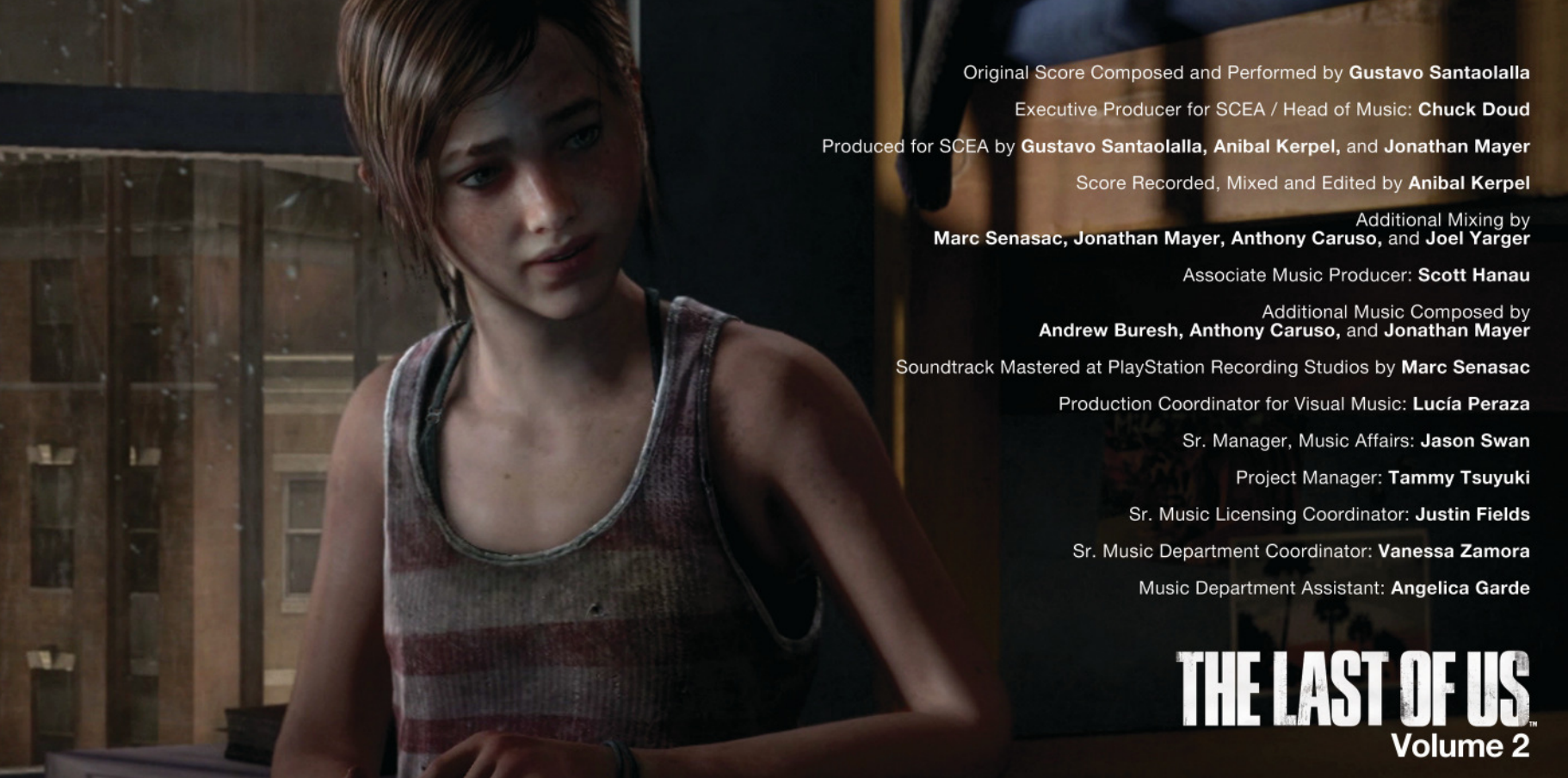

Original Score Composed and Performed by **Gustavo Santaolalla**

Executive Producer for SCEA / Head of Music: **Chuck Doud**

Produced for SCEA by **Gustavo Santaolalla, Anibal Kerpel,** and **Jonathan Mayer**

Score Recorded, Mixed and Edited by **Anibal Kerpel**

Additional Mixing by
Marc Senasac, Jonathan Mayer, Anthony Caruso, and **Joel Yarger**

Associate Music Producer: **Scott Hanau**

Additional Music Composed by
Andrew Buresh, Anthony Caruso, and **Jonathan Mayer**

Soundtrack Mastered at PlayStation Recording Studios by **Marc Senasac**

Production Coordinator for Visual Music: **Lucía Peraza**

Sr. Manager, Music Affairs: **Jason Swan**

Project Manager: **Tammy Tsuyuki**

Sr. Music Licensing Coordinator: **Justin Fields**

Sr. Music Department Coordinator: **Vanessa Zamora**

Music Department Assistant: **Angelica Garde**

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Symphonic Sound Design by **Tim Davies**

Virtual Instrument Programming by **Andrew Buresh**

Drums and Percussion Performed by
MB Gordy, Jonathan Mayer, and **Gustavo Santaolalla**

Drums and Percussion Recorded at East West Studios, Hollywood, CA by
Marc Senasac and **Anibal Kerpel**

Assistant Engineers at East West Studios: **Jeremy Miller** and **Keith Munson**

Studio Manager, East West Studios: **Candace Stewart**

Orchestral Score Performed by **The Nashville Scoring Orchestra**

Orchestra Leader and Contractor: **Alan Umstead**

Orchestral Score Recorded at Ocean Way Studios, Nashville, TN by
Marc Senasac and **Anibal Kerpel**

Assistant Scoring Engineers: **Nick Spezia** and **Jasper LeMaster**

Director of Operations, Ocean Way Studios: **Pat McMakin**

Special Thanks to **Shuhei Yoshida, Scott Rohde, Evan Wells, Neil Druckmann, Richard Lee, David Murrant, Connie Booth, Grady Hunt,** and **Sam Thompson**

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